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Networks and Information Paths Ahead

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Overview

- Issues Raised by JNT:
 - Theory/methodology "push"
 - Problem/applications "pull"
 - Bridging opportunities
- My talk: Address these by example
- No big philosophical ideas, but some messages:
 - Analysis still matters
 - The past is important
 - The set of bridging opportunities is broad



So, Three Examples (Very Briefly)

Pull: Security in Wireless Networks

• Push: Information Theoretic Security

Pull: Multimedia Communications

• Push: Finite-Blocklength Capacity

Pull: Social Networking

• Push: Small-World Networks



SECURITY IN WIRELESS NETWORKS Information Theoretic Security



Exploiting the Wireless PHY

- <u>Key Techniques for Improving Capacity & Reliability</u>:
 - MIMO, Cooperation & Relaying
 - Cognitive Radio
- What About <u>Security</u>?
 - Traditionally a higher-layer issue
 - Encryption can be complex and difficult without infrastructure
 - Information theoretic security examines the fundamental ability of the PHY to provide security
 - Origins: Shannon (1949) & Wyner (1975) provided the tools
 - Today: Application to wireless networking models



Physical Layer Security Joint Encoding for Security and Reliability













MULTIMEDIA COMMUNICATIONS Finite-Blocklength Capacity



A Fundamental Problem



- $(\underline{n, M, \varepsilon}) \text{ code: } P(W \neq \hat{W}) \leq \varepsilon$
- Fundamental limit: $M^*(n,\varepsilon) = \max\{M: \exists an (n,M,\varepsilon) code\}$

• Shannon: As
$$n \rightarrow \infty$$
, $\varepsilon \rightarrow 0$

$$\frac{\log M^*(n,\varepsilon)}{n} \rightarrow C \quad (capacity)$$

• In many apps (e.g., multimedia) n and ε are noticeably finite.



Finite n and ε

- Bounds:
 - Shannon-Feinstein (1954/57); Gallager (1965)
 - Random coding union (2008); dependence testing (2008)
- Approximation:
 - Strassen (1962) discrete memoryless channels
 - New bounds yield (2008/09) sharper for DMCs; Gaussian; fading

$$\log M^*(n,\varepsilon) = n C - \sqrt{nV} Q^{-1}(\varepsilon) + O(\log n)$$

 $V = Var[i(X^*, Y^*)]$ ("dispersion")



Ex: AWGN (SNR = 0 dB; $\varepsilon = 10^{-3}$)







More generally: information theory for finite n?



Social Networks



Social Overlay/Communication Underlay



Social overlay imposes new structure (e.g., trust).



Message Delivery in Small World Social Networks

• Milgram's 1967 experiment:

"
$$\mathbb{E}[\text{Path Length }] = 6.$$
"

- Two striking conclusions:
 - people are connected through <u>short chains of acquaintances</u>
 - these chains can be found via local information
- Analysis can help explain this



Random Geographic Graph Model



- Source and target nodes placed at arbitrary are positions.
- *n* other relay nodes are • distributed uniformly over the domain.
- Each node local has communication range r.
- Each node has one longdistance neighbor.
- Greedy geographic routing.

'E.g.:

- <u>Social networks</u>: Granovetter, *Am. J. Sociology* 78
- Ad hoc networks: Reznik, Kulkarni, Verdú, Comm. Inf. Syst. 04



Average Message Delivery Time

• Can get closed form in the continuum limit:



- Effects of Short-cuts on Packet Delay:
 - short distances: message delivery grows linearly
 - long distances: message delivery time saturates to a constant
 - agrees with experimental observations of Travers & Milgram [Sociometry'69]
 - similar results for other network topologies (circle, sphere, etc.)



Bridging (It's Not All About CS & Biology)

<u>Psychology</u>

• Political polling/judgment aggregation

<u>Sociology</u>

• Spread of HIV

<u>Politics</u>

• Foreign policy analysis



